

Leicester & District Table Tennis League

Elbow Tankard (summer league) 2022

Dear Secretary/Team Captain:

Thank you for your entry for this competition.

This is a handicap event, with games played up to 21 (5 serves at a time), which is initially played in groups on a league basis (note that teams in Groups A and B play each other twice and also two matches against a team from the other group).

Two points will be awarded for a win, one for a draw and none for a loss.

A team shall consist of 3 players.

Players A & B (home) and X & Y (away) play 3 singles and 1 doubles.

Players C (home) and Z (away) play 2 singles and 2 doubles.

A team with only 2 players will play A and B (home) or X and Y (away).

Players may only play for the team for which they are registered; if you need to register additional players please contact me for grading/handicap.

FIXTURES:

| week commencing | Groups A and B | | | Group C |
|------------------------|-----------------------|-----------|-----------|------------------|
| 4 July | A1 vs. A2 | A3 vs. B3 | B1 vs. B2 | 1 vs. 2; 3 vs. 4 |
| 11 July | A1 vs. B1 | A2 vs. A3 | B2 vs. B3 | 2 vs. 3; 4 vs. 1 |
| 18 July | A2 vs. B2 | A3 vs. A1 | B3 vs. B1 | 3 vs. 1; 2 vs. 4 |
| 25 July | A2 vs. A1 | B2 vs. B1 | B3 vs. A3 | 2 vs. 1; 4 vs. 3 |
| 1 August | A3 vs. A2 | B1 vs. A1 | B3 vs. B2 | 1 vs. 4; 3 vs. 2 |
| 8 August | A1 vs. A3 | B1 vs. B3 | B2 vs. A2 | 1 vs. 3; 4 vs. 2 |
| 15 August | Spare | Spare | Spare | Spare |
| 22 August | Spare | Spare | Spare | Spare |
| 29 August | S/final | S/final | S/final | S/final |
| 5 September | Final | Final | Final | Final |

All group matches must be played by 25 August, otherwise they will be declared void. The highlighted B1 matches will be played at the venue of the opponents on their stated home night.

The three group winners along with the best second placed team will contest the semi-finals (matches to be played by 1 September).

The final will be played by 8 September.

Note: At the knockout stage only, a drawn match will be decided by playing A vs. X, B vs. Y and C vs. Z (one game only) to give a match score of 12-11 or 13-10.

Scanned scorecards (just one per match) should be sent to:

Peter Wilson

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